



Performance Score Sheet

Team Name:..... Country: Primary/Secondary

Assessors Name:.....

Category	Examples of how high marks <u>may</u> be achieved are:	Mark
Entertainment value	<ul style="list-style-type: none"> • Non-repetitive robot movements and/or a varied robot performance • There is a link, or common theme demonstrated by the whole performance • A digital display that integrates and/or complements the performance • A performance that is engaging throughout. • Ambitious use of the stage area • Robot movement(s) are choreographed tightly to the music <p>Only robots and two performers are allowed on stage. No props or scenery are allowed on the stage</p>	/8
Innovation & Originality	<ul style="list-style-type: none"> • Robots are home-built not kits • Technologies are used in new or different ways that have not seen before. • Unusual technologies are used – for example unusual mechanical, electronic or power systems. 	/8
Quality of Display	<ul style="list-style-type: none"> • Reliable robots that do not fall apart and work as expected for the duration of the performance. • Home-built robot costumes that complement the performance and are engaging. • A slick and polished performance throughout the display. 	/8
Technical Complexity	<ul style="list-style-type: none"> • Robot movement around the whole stage area, • Synchronization and/or communication between robots, • Risky movements by robots • Interaction between digital display and the robots 	/8
Sensor & Interactions	<ul style="list-style-type: none"> • Sensors that “add value” to the performance • Sensors are used in ‘original’ or different ways • Communication between robots to develop the performance • Human-robot interaction (not remote control) • Robot-robot interaction • Use of coloured markers (Secondary only) <p>Primary: The use of line tracking robots on mats will NOT be rewarded highly. Secondary: No lines or mats are allowed on the stage</p>	/8
Deductions	<ul style="list-style-type: none"> • Each unplanned human intervention: -3 • Restarts: -3 for each re-start • Allotted time: -3 for each 10 seconds over • Within area: -3 for each infraction of the boundary <p>Teams that infringe the rules should be warned that such infringements will not be allowed in the second performance and marks deducted appropriately at the judge’s discretion.</p>	
Total Score		/40



Technical Interview Score Sheet

Team Name:..... **Country:** **Primary/Secondary**

Assessors Name:.....

Teams must bring copies of their programs and details of mechanical and electrical hardware to the interview; otherwise, these categories cannot be assess

Category	Examples of how high marks <u>may</u> be achieved are:	Mark
Programming	<ul style="list-style-type: none"> Using an age appropriate programming languages Being able to explain how the program works and interactions between the hardware and software Creating innovative programming solutions Developing libraries Explain decisions made and any limitations of the software 	/8
Mechanical Hardware	<ul style="list-style-type: none"> Implementing reliable mechanical systems Complex/innovative mechanical systems Being able to explain how the mechanical systems work Mechanisms that have been developed for very high precision, or for mechanically 'difficult' situations Appropriate actuators have been used, and there is an understanding of why they have been chosen. 	/8
Electronic Hardware	<ul style="list-style-type: none"> Electronics have been developed/home built (as age appropriate) An understanding of how the electronics works Innovative use of sensors/integration of sensors Innovative use of technologies to aid performance (e.g., cameras, speed controllers/motor controllers, GPS, different micro-controllers etc.) Explain decisions made and any limitations of the electronics 	/8
Robotic Communication & Interaction	<ul style="list-style-type: none"> Use of effective robotic communication An understanding of how the communication is occurring Development of communication architectures Sensors are used to achieve robot-robot interaction, for example robots following robots Sensors are used to achieve robot-human interaction 	/6
Deductions (at discretion of judges – up to 15 marks each)	<ul style="list-style-type: none"> Judges should satisfy themselves that this is the work of the students. Originality of robot software and hardware (no re-use from previous competitions) All team members are able to discuss their technical involvement with the robot 	
Total Score		/30

Award Recommendations:

Notes:



Open Technical Demonstration Score Sheet

Team Name:..... Country: Primary/Secondary

The aims of the Open Technical Demonstration are to:

- Demonstrate the capabilities of the robot(s)
- Explain the robot system and key capabilities
- Demonstrate fully working robot systems which work as described
- Focus on the key, innovative and original capabilities of the robot(s) developed
- Effectively communicates the technical capabilities of the robot to the audience with a high quality demonstration

Examples of areas on which the demonstration and explanation could cover include:

- Demonstration and explanation of a working mechanism which is complex, effective, overcomes a particular challenge or addresses reliability and stability
- Demonstration of successful robot-robot or robot-human interactions(e.g. through sensors or communication protocols)
- Successful implementation of a software algorithm
- A specific sub-system which is original and innovative
- Any interesting drive mechanisms and how these are controlled
- Choice of sensors and what the sensors are used to detect or interact with. Explanation of algorithms used for sensing.
- Any signal processing of sensor data which is used (e.g. analogue/digital/frequency domain)
- Explanation of software architecture developed
- Integration of entire system (electronics, software, electronics, mechanics)
- Any communication mechanisms used to ensure efficient and reliable communication between robots
- The biggest challenges/problem which have been overcome, e.g. sourcing enough power, reliability, interactivity
- Any feedback loops used (e.g. using sensor feedback)

Category	Mark
Demonstration of robots' technical capabilities which are fully-working	/15
Explanation of robots' capabilities	/10
Clarity and quality of the demonstration	/5
Deductions	
Total Score	/30

Award Recommendations:

Notes: